

# Welcome To Creating a Level & Rep Bot

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Discord JS

SQLite3



# Workshop Topics

- JavaScript
  - Packages
  - Basic Execution
  - Functions
  - Async Database Calls
- SQLite3 / SQL
- Bot Code Assembly
- Terminal / Command Prompt / BASH
- Discord JS
- WITH
  - Efficiency
  - Security
  - Functionality

<http://cattail.nu/bots/pastebin.html>



# Prerequisites

- Knowledge of at least 1 programming language
- Development environment if you are going to follow along:
  - Node JS
  - Discord JS
  - Sqlite3
  - SprintF-JS
- Discord server to test on
- <http://cattail.nu/bots/botRepLevel.pdf>
- Working bot template as set up by the above PDF



# Basic JavaScript Syntax

## JavaScript

```
1  if (condition) {  
2      // true condition;  
3  } else {  
4      // false condition;  
5  }
```

## JavaScript

```
1  /*  
2      multiline  
3      comment  
4  */
```

```
array.length == 3  
array[0] == "a"  
array[1] == "b"  
array[2] == "c"
```

## JavaScript

```
1  function myFunction() {  
2  
3      return;  
4  }  
5  
6  myFunction();
```

## JavaScript

```
1  function Script(someText) {  
2  
3      console.log("inside Script function");  
4      console.log(someText);  
5  
6      var hello = "Hello, " + someText;  
7      return hello;  
8  
9  }  
10  
11  console.log("outside Script function");  
12  var result = Script("Brendan");  
13  console.log(result);  
14  console.log("end of the script");
```

## JavaScript

```
1  var array = [ "a", "b", "c" ];  
2  
3  for (var index = 0, count = array.length; index < count; index++){  
4      console.log(array[index]);  
5  
6  
7  }
```



# Workshop Overview

1. How Discord bots work
2. How this bot will work
3. How the baseline template code works
4. Adding the command / event skeleton
5. Adding the database

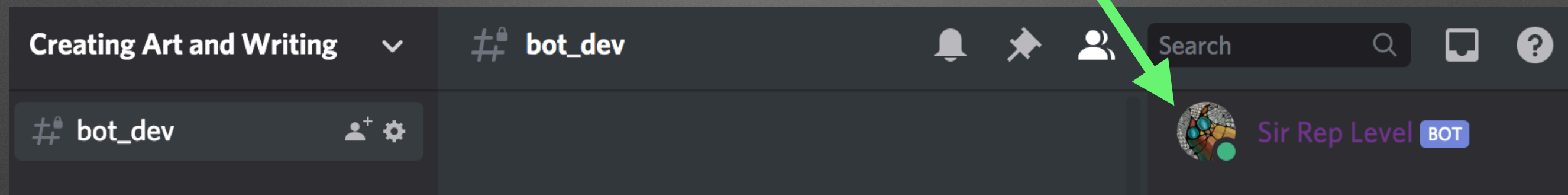


# How Discord Bots Work

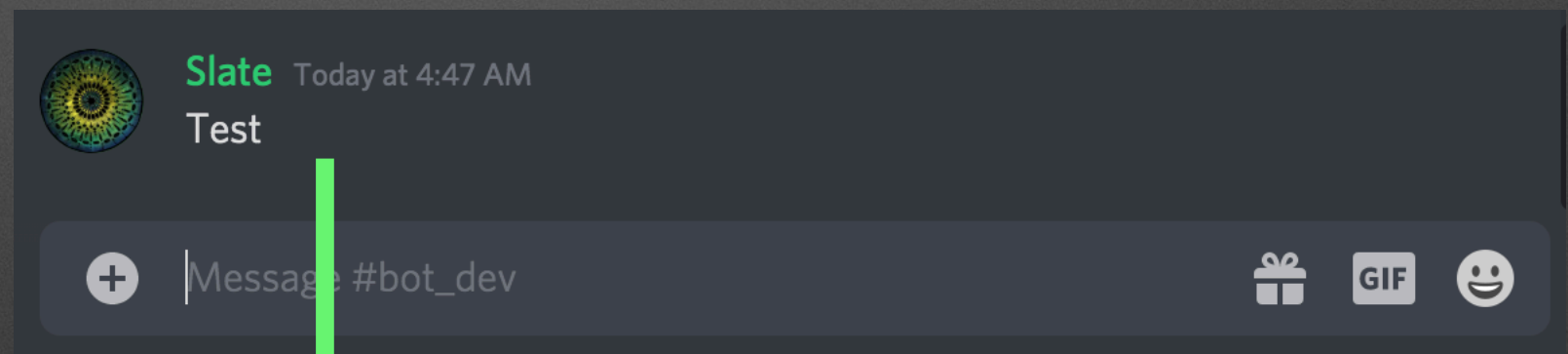
Bot Running

```
botRepLevel — node indexRepLevel.js — 65×16
tford@~: cd bot
tford@~/bot: cd botRepLevel
tford@~/bot/botRepLevel: node indexRepLevel.js
online
```

Bot Comes Online



An Event Happens



Bot Responds to Event

```
botRepLevel — node indexRepLevel.js — 65×16
tford@~: cd bot
tford@~/bot: cd botRepLevel
tford@~/bot/botRepLevel: node indexRepLevel.js
online
206757095280869377:Slate
Test
█
```



# How Our Rep Level Bot Will Work

Person types message.

If long enough time has passed,  
person gets a score point.

If person has high enough score,  
person gains a level.

Person types .rep @name.

If long enough time has passed,  
AND  
if it is not themselves,  
@name gains a reputation point.

Report of top people  
by Activity and Reputation



# Events in Code

Bot is ready and  
listening to events

A message arrived  
on a channel the  
bot has  
permission to hear

Something  
unexpected  
happened

```
1  const Discord = require('discord.js');
2  const client = new Discord.Client();
3  const settings = require('./settings.json');
4
5  client.on('ready', () => {
6      console.log("online");
7  });
8
9
10 client.on('message', message => {
11     if (message.author === client.user) return;
12     if (message.author.bot) return;
13
14     console.log(message.author.id + ":" + message.author.username);
15     console.log(message.content);
16
17
18 });
19
20 client.on('error', function (err) {
21     console.log('Global error handler called:\n');
22     if(err) {console.log(err);}
23 });
24
25 client.login(settings.token);
```

discordjs-cheatsheet.js.txt



# Events in Code { code block }

Begin

```
client.on('message', message => {  
  if (message.author === client.user) return;  
  if (message.author.bot) return;  
  
  console.log(message.author.id + ":" + message.author.username);  
  console.log(message.content);  
});
```

End



# SQL



# CREATE TABLE Syntax

## SQL

```
CREATE TABLE tblUsers (  
    txtID CHAR(25) PRIMARY KEY NOT NULL,  
    intLastGaveRepOn INTEGER DEFAULT 0,  
    intScore INTEGER DEFAULT 0,  
    intLevel INTEGER DEFAULT 0,  
    intReputation INTEGER DEFAULT 0,  
    txtNickname VARCHAR DEFAULT ''  
);
```

```
1 CREATE TABLE tblUsers (  
2     txtID CHAR(25) PRIMARY KEY NOT NULL,  
3     intLastGaveRepOn INTEGER DEFAULT 0,  
4     intScore INTEGER DEFAULT 0,  
5     intLevel INTEGER DEFAULT 0,  
6     intReputation INTEGER DEFAULT 0,  
7     txtNickname VARCHAR DEFAULT ''  
8 );
```

## JavaScript


```
var sql = "CREATE TABLE IF NOT EXISTS tblUsers( ";  
sql += "txtID CHAR(25) PRIMARY KEY NOT NULL, ";  
sql += "intLastGaveRepOn INTEGER DEFAULT 0, ";  
sql += "intScore INTEGER DEFAULT 0, ";  
sql += "intLevel INTEGER DEFAULT 0, ";  
sql += "intReputation INTEGER DEFAULT 0, ";  
sql += "txtNickname VARCHAR DEFAULT '' ";  
sql += ");";
```



# INSERT Syntax

## SQL

```
INSERT INTO tblUsers(  
    txtID,  
    txtNickname  
) VALUES (  
    '206757095280869377',  
    'T. L. Ford'  
);
```

```
1  INSERT INTO tblUsers(  
2     txtID,  
3     txtNickname  
4 ) VALUES (  
5     '206757095280869377',  
6     'T. L. Ford'  
7 );  
8
```

## JavaScript

```
var sql = "";  
sql += "INSERT INTO tblUsers( ";  
    sql += "txtID, ";  
    sql += "txtNickname ";  
sql += ") VALUES ( ";  
    sql += "'" + insertScrub(user_id,25) + "', ";  
    sql += "'" + insertScrub(getNickname(message, user_id)) + "' ";  
sql += ");"
```



# SELECT Syntax

## SQL

```
-----  
SELECT  
    *  
FROM  
    tblUsers  
-----  
  
SELECT  
    *  
FROM  
    tblUsers  
ORDER BY  
    intLevel DESC,  
    intReputation DESC  
-----  
  
SELECT  
    txtID,  
    txtNickname,  
    intLevel,  
    intReputation  
FROM  
    tblUsers  
ORDER BY  
    intLevel DESC,  
    intReputation DESC  
-----
```

## JavaScript

```
var sql = "SELECT * ";  
sql += "FROM tblUSERS ";  
sql += "WHERE ";  
sql += "txtID = '" + insertScrub(message.author.id, 25) + "' ";  
sql += ";;";
```

```
1 -----  
2 SELECT  
3     *  
4 FROM  
5     tblUsers  
6 -----  
7 SELECT  
8     *  
9 FROM  
10    tblUsers  
11 ORDER BY  
12    intLevel DESC,  
13    intReputation DESC  
14 -----  
15 SELECT  
16    txtID,  
17    txtNickname,  
18    intLevel,  
19    intReputation  
20 FROM  
21    tblUsers  
22 ORDER BY  
23    intLevel DESC,  
24    intReputation DESC  
25 -----
```



# UPDATE Syntax

## SQL

```
UPDATE tblUsers SET
    txtNickname = 'T. L. Ford',
    intScore = (intScore + 1)
WHERE
    txtID = '206757095280869377';
```

```
1  UPDATE tblUsers SET
2      txtNickname = 'T. L. Ford',
3      intScore = (intScore + 1)
4  WHERE
5      txtID = '206757095280869377';
6
```

## JavaScript

```
var sql = "";
sql = "UPDATE tblUsers ";
sql += "SET "
    sql += "txtNickname = '" + userNickname + "', ";
    sql += "intReputation = (intReputation + 1) ";
sql += "WHERE ";
    sql += "txtID = '" + insertScrub(user.id,25) + "' ";
sql += ";;";
```



# JavaScript SQLite3 Syntax (async request)

```
const sqlite3 = require('sqlite3').verbose();

const file = "/Users/tford/bot/botRepLevel/data.db";
const dbData = new sqlite3.Database(file);

...

var sql = "SELECT * ";
    sql += "FROM tblUSERS ";
    sql += "ORDER BY intLevel DESC ";
    sql += "LIMIT 10 ";
    sql += ";";

dbData.all(sql, function(err, rows) {

    if (err) {
        console.log(sql);
        console.log(err.message);
    }

    var str = "";
    str += "Top Levels:\n";

    for (i=0; i < rows.length; i++) {
        str += "Level " + rows[i].intLevel + ": " + rows[i].txtNickname + "\n";
    }

    message.channel.send(str);
});
```



# LINKS

- SQL Reference:
  - [https://www.w3schools.com/sql/sql\\_quickref.asp](https://www.w3schools.com/sql/sql_quickref.asp)



# About Me

After a few wonderful decades programming databases, computer security, and doing general IT support, I left the windowless office to write, make art, and enjoy the magnificence of the outdoors. I program things for amusement now, including bots.

See my website: <http://www.Cattail.Nu>

Please consider reading or sharing one of my books:

